

Roald Dahl / Charlie and the Chocolate Factory: Terms 3 and 4

Science: Living things and their Habitats

- Things that are living, never-lived or once-lived
- Basic needs of animals
- Animals and their habitats



English: Writing

Descriptive writing-

- Recounts
- Here comes Charlie
- Charlie and his Grandparents
- How to make Cabbage Soup
- Persuasive letter to Prince Pondicherry
- Poetry: Didactic cinquains, In the Inventing Room poems
- Non- Fiction: Roald Dahl's Writing Hut, biography of



Grammar:

Y1

Simple sentences/ sentence construction
Capital letters, finger spaces, conjunctions (and, because, but, so)

Simple noun phrases and bossy verbs

Y2

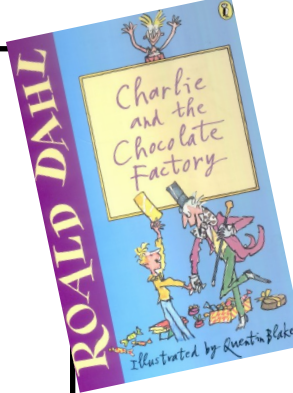
Extended noun phrases and similes

Coordinating and subordinating conjunctions (which, when, that, if)

Extending vocabulary/Varied sentence starters

Art/ Craft and Design and Technology:

- Portraits of Roald Dahl
- View-finder of Roald Dahl book covers
- Observational drawings of Roald Dahl's Hut and contents
- Designing Golden Tickets
- Studying LS Lowry and making pictures in his style using pastels and chalk.
- Portraits of the Ticket Finders
- Pen and ink drawings in the style of Quentin Blake



Reading:

- Charlie and the Chocolate Factory (and other stories by Roald Dahl)
- Reading fluency and comprehension
- Weekly guided reading sessions



History/ Geography

- Studying Roald Dahl as a significant historical figure
- Mapping skills—making maps of the school, Wootton Bassett and our route to school
- Making maps of Charlie's town with symbols and a key
- Reviewing urban and rural landscapes and vocabulary. Describing the work of LS Lowry using correct vocabulary.
- Learning about Human and Physical features of places.
- Identifying and describing human and physical features of Loompland.
- Creating maps of Loompland with symbols and a key.

Vocabulary:

Maths- number, 0-20, count on/back, add, more, altogether, take away, subtract, less, equals, total, times, multiply, groups of, divide, share, equal/unequal, left, names of 2D/3D shapes, group, sort, curved, flat, straight, vertex, vertices, side, edge

History- biography, life, birthplace, career, timeline

Geography- urban, rural, town, countryside, physical, human, symbols, compass points, landmarks, directional language, locations.

Science- habitats, homes, suited, food, shelter, micro-habitats, food chain, lifecycle, predator, offspring, carnivore, omnivore, herbivore, adaptation, change

Art- Pattern, watercolour, shade, paint, construct, pattern, smudge, blend, thick, thin, soft, broad, narrow, fine, shape, detail, techniques, tools, colour, scale

Maths:

Y1

Numbers to 10

Additive structures (different ways of adding numbers)

Addition and subtraction facts within 10

Y2

Multiplication- 2s, 5s and 10s

Introducing division

Shape- 2D, 3D incl. Polygons